LiNX Output Module

There is no Output Module for LINX listed within the chair Setup Menu like every other module listed.

TO BEGIN:

Make a Function Card that is a Utility (Purple) Card from the menu once the Programming tool is unlocked.

Write to the chair.

Once rebooted and ready, go into the Utility Function Card you just created and open the card.

THE FOLLOWING INTERFACE WILL BE SHOWN:

- **Utility Function Name:** This will be the name of the Function Card just created.
- **Enable Utility Function:** This setting will enable the card within the profile.
- **Function User Input:** This setting determines what Driver Control will control this function.
- **Navigation Timeout Enabled:** Default is ON. When enabled, this sets the card to timeout to the menu.
- **Allow Multiple Quadrants:** Default is OFF. When turned ON, this setting will allow quadrants to be activated simultaneously.

The next section contains the programming for the 4 quadrants: **FORWARD, REVERSE, RIGHT AND LEFT.**

** PLEASE NOTE: If you are creating a card for anything other than Lights or Horn, you will need to set the Outputs.*

Forward Momentary / Short Press	
Output:	Output 1 (FORWARD)
Activation Mode:	Momentary
Dispay Icon:	Choose which icon you want to represent the action

Reverse Momentary / Short Press	
Output:	Output 2 (REVERSE)
Activation Mode:	Momentary
Dispay Icon:	Choose which icon you want to represent the action

Left Momentary / Short Press	
Output:	Output 3 (LEFT)
Activation Mode:	Momentary
Dispay Icon:	Choose which icon you want to represent the action

Right Momentary / Short Press	
Output:	Output 4 (RIGHT)
Activation Mode:	Momentary
Dispay Icon:	Choose which icon you want to represent the action

LiNX UTILITY FUNCTION CARD SETTINGS

QUADRANT	OUTPUT NUMBER	ACTIVATION TYPE
Forward Quadrant	Output 1	Momentary
Reverse Quadrant	Output 2	Momentary
Left Quadrant	Output 3	Momentary
Right Quadrant	Output 4	Momentary

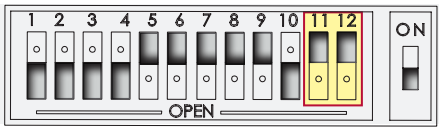
ASL Wireless Mouse Emulator Setup for LiNX Module

THREE (3) SWITCH: DIP SWITCHES 11 and 12

** This configuration is typically used with a Head Array. There is NO Reverse Pad so the Reverse cable is not used.*

Cable Jacks / Plugs	Port on Mouse Emulator	Behavior
Forward	Forward	Forward / Reverse Toggle
Reverse	N/A	
Left	Left Click	Left Click / Double Click
Right	Right	Right / Left Toggle
Additional Switch		

Diagram of ASL Wireless Mouse Emulator Dip Switch Panel



FOUR (4) SWITCH: DIP SWITCHES 11 and 12

** This configuration is used with a joystick whenever a client cannot let go of a joystick for clicks.*

Cable Jacks / Plugs	Port on Mouse Emulator	Behavior
Forward	Forward	Forward / Reverse
Reverse	Left Click	Left Click / Double Click
Left	Left	Left
Right	Right	Right
Additional Switch		

FOUR (4) SWITCH: DIP SWITCHES 11 and 12

** This configuration is used with a joystick when a client is able to let go of a joystick and wants to use an external switch for clicking.*

Cable Jacks / Plugs	Port on Mouse Emulator	Behavior
Forward	Forward	Forward / Reverse
Reverse	Left Click	Left Click / Double Click
Left	Left	Left
Right	Right	Right
Additional Switch	Right Click	Right Click

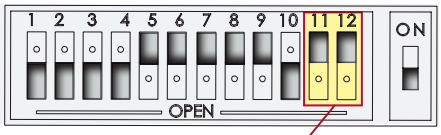
ASL Wireless Mouse Emulator Setup for LiNX Module

FIVE (5) SWITCH: DIP SWITCHES 11 and 12

** This configuration is selected for clients using a joystick and would like one or both switches configured for LEFT, RIGHT, and Double Clicking.*

Cable Jacks / Plugs	Port on Mouse Emulator	Behavior
Forward	Forward	Forward
Reverse	Reverse	Reverse
Left	Left	Left
Right	Right	Right
	Right Click	Right Click
Additional Switch	Left Click	Left Click

Diagram of ASL Wireless Mouse Emulator Dip Switch Panel



DIP SWITCHES 11 & 12	3 SWITCH	4 SWITCH	4 SWITCH Alternative	5 SWITCH
802.4 Cable Forward	Forward Jack (Toggles Up / Down)	Forward Jack (Toggles Up / Down)	Forward Jack (Toggles Up / Down)	Forward Jack
802.4 Cable Reverse		Left Click Jack	Left Click Jack	Reverse Jack
802.4 Cable Left	Left Click Jack	Left Jack (Toggles Up / Dn)	Left Jack	Left Jack
802.4 Cable Right	Right Jack (Toggles Right / Left)	Right Click Jack	Right Jack	Right Jack
Additional Switch			Right Click Jack	Left Click Jack
Additional Switch				Right Click Jack
	Used primarily with Head Arrays. There is NO Reverse Pad, so the Reverse Plug is NOT used.	*Used with a Joystick when a client is unable to let go of a joystick for Clicks.*	*Used with a Joystick when a client is able to let go of joystick and would like to use an External Switch for Clicking.*	*Suggested for clients using a Joystick and would like One or Both Switches configured to Left, Right, or Double Clicking.*